

# Score Sheet Pom

Division \_\_\_\_\_  
Team Name \_\_\_\_\_  
Club Name \_\_\_\_\_

Judge # \_\_\_\_\_  
Team # \_\_\_\_\_  
Country \_\_\_\_\_

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## TECHNICAL EXECUTION

### **Category Style Execution**

Quality of Pom Motion Technique: placement, control, precise and strong completion of movement

10 \_\_\_\_\_

### **Movement Technique Execution**

Movement that has strength, intensity, placement, control, presence and commitment

10 \_\_\_\_\_

### **Skill Technical Execution**

Ability to demonstrate appropriate level skills with correct placement, body alignment, control, extension, balance, strength and completion of movement

10 \_\_\_\_\_

## GROUP EXECUTION

### **Synchronization / Timing with Music**

Correct timing with team members and the music

10 \_\_\_\_\_

### **Uniformity of Movement**

Movements are the same on each person: clear, clean and precise

10 \_\_\_\_\_

### **Spacing**

Correct positioning/distance between individuals on the performance surface during the routine and transitions

10 \_\_\_\_\_

## CHOREOGRAPHY

### **Musicality**

Movement that complements the music accents, rhythm, tempo, phrasing, lyrics, style, etc. in a creative, unique and original manner

10 \_\_\_\_\_

### **Routine Staging / Visual Effects**

Utilization of varied formations and seamless transitions.

Visual impact of staging through group work, partner work, floor work, lifts, levels, opposition, etc.

10 \_\_\_\_\_

### **Complexity of Movement**

Level of difficulty of movement such as tempo, weight changes, directional changes, connectivity, continuity, intricacy of movement, etc. Difficulty of skills being credited in relation to correct technical execution

10 \_\_\_\_\_

## OVERALL EFFECT

### **Communication/ Projection/ Audience Appeal & Appropriateness**

Ability to exhibit a dynamic routine with genuine showmanship and audience appeal.

The performance fulfills the category description and has age appropriate music, costume and choreography that enhances the performance

10 \_\_\_\_\_

**TOTAL** 100 \_\_\_\_\_

**Comments:**

*Judges' Initials*

# Score Sheet Hip Hop

Division \_\_\_\_\_

Judge # \_\_\_\_\_

Team Name \_\_\_\_\_

Team # \_\_\_\_\_

Club Name \_\_\_\_\_

Country \_\_\_\_\_

## TECHNICAL EXECUTION

### **Category Style Execution**

Groove and quality of authentic hip hop/street dance style

10 \_\_\_\_\_

### **Movement Technique Execution**

Movement that has strength, intensity, placement, control, presence and commitment

10 \_\_\_\_\_

### **Skill Technical Execution**

Ability to demonstrate appropriate level skills with correct placement, body alignment, control, extension, balance, strength and completion of movement

10 \_\_\_\_\_

## GROUP EXECUTION

### **Synchronization / Timing with Music**

Correct timing with team members and the music

10 \_\_\_\_\_

### **Uniformity of Movement**

Movements are the same on each person: clear, clean and precise

10 \_\_\_\_\_

### **Spacing**

Correct positioning/distance between individuals on the performance surface during the routine and transitions

10 \_\_\_\_\_

## CHOREOGRAPHY

### **Musicality**

Movement that complements the music accents, rhythm, tempo, phrasing, lyrics, style, etc. in a creative, unique and original manner

10 \_\_\_\_\_

### **Routine Staging / Visual Effects**

Utilization of varied formations and seamless transitions.

Visual impact of staging through group work, partner work, floor work, lifts, levels, opposition, etc.

10 \_\_\_\_\_

### **Complexity of Movement**

Level of difficulty of movement such as tempo, weight changes, directional changes, connectivity, continuity, intricacy of movement, etc. Difficulty of skills being credited in relation to correct technical execution

10 \_\_\_\_\_

## OVERALL EFFECT

### **Communication/ Projection/ Audience Appeal & Appropriateness**

Ability to exhibit a dynamic routine with genuine showmanship and audience appeal.

The performance fulfills the category description and has age appropriate music, costume and choreography that enhances the performance

10 \_\_\_\_\_

**TOTAL** 100 \_\_\_\_\_

**Comments:**

*Judges' Initials*

# Score Sheet Jazz

Division \_\_\_\_\_

Judge # \_\_\_\_\_

Team Name \_\_\_\_\_

Team # \_\_\_\_\_

Club Name \_\_\_\_\_

Country \_\_\_\_\_

## **TECHNICAL EXECUTION**

### **Category Style Execution**

10 \_\_\_\_\_

Continuity of movement and quality of style, extension and presence/carriage

### **Movement Technique Execution**

10 \_\_\_\_\_

Movement that has strength, intensity, placement, control, presence and commitment

### **Skill Technical Execution**

10 \_\_\_\_\_

Ability to demonstrate appropriate level skills with correct placement, body alignment, control, extension, balance, strength and completion of movement

## **GROUP EXECUTION**

### **Synchronization / Timing with Music**

10 \_\_\_\_\_

Correct timing with team members and the music

### **Uniformity of Movement**

10 \_\_\_\_\_

Movements are the same on each person: clear, clean and precise

### **Spacing**

10 \_\_\_\_\_

Correct positioning/distance between individuals on the performance surface during the routine and transitions

## **CHOREOGRAPHY**

### **Musicality**

10 \_\_\_\_\_

Movement that complements the music accents, rhythm, tempo, phrasing, lyrics, style, etc. in a creative, unique and original manner

### **Routine Staging / Visual Effects**

10 \_\_\_\_\_

Utilization of varied formations and seamless transitions.

Visual impact of staging through group work, partner work, floor work, lifts, levels, opposition, etc.

### **Complexity of Movement**

10 \_\_\_\_\_

Level of difficulty of movement such as tempo, weight changes, directional changes, connectivity, continuity, intricacy of movement, etc. Difficulty of skills being credited in relation to correct technical execution

## **OVERALL EFFECT**

### **Communication/ Projection/ Audience Appeal & Appropriateness**

10 \_\_\_\_\_

Ability to exhibit a dynamic routine with genuine showmanship and audience appeal.

The performance fulfills the category description and has age appropriate music, costume and choreography that enhances the performance

**TOTAL** 100 \_\_\_\_\_

**Comments:**

*Judges' Initials*

# Score Sheet Doubles

Division \_\_\_\_\_  
Team Name \_\_\_\_\_  
Club Name \_\_\_\_\_

Judge # \_\_\_\_\_  
Team # \_\_\_\_\_  
Country \_\_\_\_\_

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## TECHNICAL EXECUTION

### **Execution of Category Specific Style**

10 \_\_\_\_\_

Pom - Pom motion technique: control, levels, placement, complete, precise and strong  
Hip Hop - Groove and quality of authentic hip hop/street style  
Jazz - Continuity of movement and quality of style, extension and presence/carriage

### **Execution of Overall Movement**

10 \_\_\_\_\_

Body alignment, placement, balance, control, completion of movement, extension and flexibility

### **Execution of Technical Skills and Movement Used Within Category**

10 \_\_\_\_\_

Kicks, leaps, jumps, turns, floor work, freezes, partner work lifts, etc.

### **Execution of Quality of Movement**

10 \_\_\_\_\_

Strength, intensity, presence and commitment to the movement

## EXECUTION AS A PAIR

### **Synchronization**

10 \_\_\_\_\_

Timing of movement with the music  
Synchronization and uniformity of the athletes

## CHOREOGRAPHY

### **Musicality**

10 \_\_\_\_\_

Movement that complements the music accents, rhythm, tempo, phrasing, lyrics, style, etc. in a creative, unique and original manner

### **Routine Staging**

10 \_\_\_\_\_

Utilization of floor space, transitions, partner work, group work, levels, opposition, etc.  
Interaction of the pair while allowing for a seamless flow of the routine

### **Complexity of Movement**

10 \_\_\_\_\_

Level of difficulty of movement such as tempo, weight changes, directional changes, connectivity, continuity, intricacy of movement, etc.

### **Difficulty of Skills**

10 \_\_\_\_\_

Level of difficulty of technical skills, partner work, lifts, etc.

## OVERALL EFFECT

### **Communication/ Projection/ Audience Appeal & Appropriateness**

10 \_\_\_\_\_

Ability to exhibit a dynamic routine with genuine showmanship and audience appeal. The performance fulfills the category description and has age appropriate music, costume and choreography that enhances the performance

**TOTAL** 100 \_\_\_\_\_

**Comments:**

*Judges' Initials*

# Cheerleading Intermediate & Median

Division \_\_\_\_\_

Judge # \_\_\_\_\_

Team Name \_\_\_\_\_

Team # \_\_\_\_\_

Club Name \_\_\_\_\_

Country \_\_\_\_\_

## CHEER CRITERIA

10 pts \_\_\_\_\_

### ***Crowd Leading (Native Language Encourage)***

Crowd leading ability/ability to lead the crowd for the team's nation and/or team's programme; including an effective use of voice, pace, and flow of the Cheer for the crowd to participate. Proper use of signs, poms, megaphones, flags, and/or motion technique & practical use of Stunts/Pyramids to lead the crowd. Execution

## PARTNER STUNTS

25 pts \_\_\_\_\_

Execution of skills, Difficulty (Level of skills, Number of bases, Number of stunt groups), Synchronization, Variety & Creativity

## PYRAMIDS

25 pts \_\_\_\_\_

Execution of Skills, Level of Skills, Difficulty, Number of Structures Performed, Number of Bases Uses, Transitions, Variety & Creativity

## BASKET TOSSES

10 pts \_\_\_\_\_

Execution of skills, Height, Synchronization (when applicable), Difficulty, Variety

## TUMBLING

10 pts \_\_\_\_\_

Group tumbling, Execution of skills, (includes jumps if applicable), Difficulty, Proper technique, Synchronization

## FLOW OF THE ROUTINE / TRANSITIONS

10 pts \_\_\_\_\_

Execution of routine components: flow, pace, timing of skills, transitions

## OVERALL PRESENTATION, CROWD APPEAL

10 pts \_\_\_\_\_

Overall presentation, Showmanship, Dance (if applicable), Crowd effect

max. 100 points

TOTAL \_\_\_\_\_

Comments:

# Cheerleading All Girl Advanced, Elite & Premier

Division \_\_\_\_\_  
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Club Name \_\_\_\_\_

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Country \_\_\_\_\_

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## CHEER CRITERIA

10 pts \_\_\_\_\_

Crowd leading ability / ability to lead the crowd for team's Nation, use of signs, poms, flags and / or megaphones, practical use of Stunts / pyramids to lead the crowd, execution (native language encouraged)

## PARTNER STUNTS

25 pts \_\_\_\_\_

Execution of skills, Difficulty (Level of skill, Number of bases, Number of stunt groups), Synchronization, Variety

## PYRAMIDS

25 pts \_\_\_\_\_

Difficulty, Transitions Moving into or Dismounting out of Skills, Execution, Timing, Creativity

## BASKET TOSSES

15 pts \_\_\_\_\_

Execution of skills, Height, Synchronization (when applicable), Difficulty, Variety

## TUMBLING

10 pts \_\_\_\_\_

Group tumbling, Execution of skills, (includes jumps if applicable), Difficulty, Proper technique, Synchronization

## FLOW OF THE ROUTINE / TRANSITIONS

5 pts \_\_\_\_\_

Execution of routine components: flow, pace, timing of skills, transitions

## OVERALL PRESENTATION, CROWD APPEAL, DANCE

10 pts \_\_\_\_\_

Overall presentation, Showmanship, Dance, Crowd effect

max. 100 points TOTAL \_\_\_\_\_

Comments:

*Judges' Initials*

# Cheerleading Coed Advanced, Elite & Premier

Division \_\_\_\_\_

Judge # \_\_\_\_\_

Team Name \_\_\_\_\_

Team # \_\_\_\_\_

Club Name \_\_\_\_\_

Country \_\_\_\_\_

## CHEER CRITERIA

10 pts \_\_\_\_\_

Crowd leading ability / ability to lead the crowd for team's Nation, use of signs, poms, flags and / or megaphones, practical use of Stunts / pyramids to lead the crowd, execution (native language encouraged)

## PARTNER STUNTS

25 pts \_\_\_\_\_

Execution of skills, Difficulty (Level of skill, Number of bases, Number of stunt groups), Synchronization, Variety

## PYRAMIDS

25 pts \_\_\_\_\_

Difficulty, Transitions Moving into or Dismounting out of Skills, Execution, Timing, Creativity

## BASKET TOSSES

15 pts \_\_\_\_\_

Execution of skills, Height, Synchronization (when applicable), Difficulty, Variety

## TUMBLING

10 pts \_\_\_\_\_

Group tumbling, Execution of skills, (includes jumps if applicable), Difficulty, Proper technique, Synchronization

## FLOW OF THE ROUTINE / TRANSITIONS

5 pts \_\_\_\_\_

Execution of routine components: flow, pace, timing of skills, transitions

## OVERALL PRESENTATION, CROWD APPEAL

10 pts \_\_\_\_\_

Overall presentation, Showmanship,, Crowd effect

max. 100 points

TOTAL \_\_\_\_\_

Comments:

*Judges' Initials*

# Cheerleading Group Stunt & Coed Stunt

Division \_\_\_\_\_

Judge # \_\_\_\_\_

Team Name \_\_\_\_\_

Team # \_\_\_\_\_

Club Name \_\_\_\_\_

Country \_\_\_\_\_

## **STUNTS & TOSSES**

### **EXECUTION OF TECHNIQUE**

**30 pts** \_\_\_\_\_

Execution of proper technique to perform stunts, making the stunts appear to be easy

### **DIFFICULTY**

**25 pts** \_\_\_\_\_

Difficulty, and the ability to perform stunts in the routine. Also includes not setting out of the stunts, continual transitions, one arm stunts, toss stunts, etc. (Difficulty based on progressions)

### **FORM AND APPEARANCE OF STUNTS**

**20 pts** \_\_\_\_\_

This includes not moving on stunts, arms straight, flexibility of stunts in good position, straight line with base and top, comfortable facial expressions, etc.

## **OVERALL PERFORMANCE**

### **TRANSITIONS**

**15 pts** \_\_\_\_\_

Pace of transitions, visual effect and creativity of the transitions, matching specific points in music, difficulty and technique maintained during transitions. There should be as few "breaks" in the routine as possible.

### **SHOWMANSHIP**

**10 pts** \_\_\_\_\_

Excitement level of routine, routine is choreographed to music, and stunts hit to beats of music, creative stunts and / or visuals, quick pace, facials, and energy.

**max. 100 points**      **TOTAL** \_\_\_\_\_

**Comments:**

*Judges' Initials*



# Penalty Protocol

Division \_\_\_\_\_

Judge # \_\_\_\_\_

Team Name \_\_\_\_\_

Team # \_\_\_\_\_

Club Name \_\_\_\_\_

Country \_\_\_\_\_

## DISQUALIFICATION

Reason for disqualification:

## RULE VIOLATIONS

**Time Limit Violation (5 – 10 seconds)**

**-1 pt \*** \_\_\_\_\_

**Time Limit Violation ( > 11 seconds)**

**-3 pts \*** \_\_\_\_\_

**Illegal Element**

**-5 pts \*** \_\_\_\_\_

Incident & Rule violated:

**Missing Spotter**

**-5 pts \*** \_\_\_\_\_

Incident & Rule violated:

**Other violation of the safety guidelines**

**-5 pts \*** \_\_\_\_\_

Incident & Rule violated:

**TOTAL** \_\_\_\_\_

*Judges' Initials*